

20 JAN 2023

Reg. No.																			
----------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Question Paper Code	11654
---------------------	-------

**B.E./B.Tech. - DEGREE EXAMINATIONS, NOV/DEC 2022**  
Fourth Semester  
**Computer Science and Engineering**  
**20CSPC403 - OBJECT ORIENTED SOFTWARE ENGINEERING**  
(Regulations 2020)

Duration: 3 Hours

Max. Marks: 100

**PART - A (10 × 2 = 20 Marks)**  
Answer ALL Questions

- |  | <i>Marks,<br/>K-Level, CO</i> |
|--|-------------------------------|
| 1. Define Software engineering.  | 2,K1,CO1                      |
| 2. If you have developed a word processing software product, what process model will you choose justify your answer?   | 2,K3,CO1                      |
| 3. Classify the following Functional and Non-Functional Requirements for banking system<br>a) Verifying bank balance<br>b) Withdrawing money from bank<br>c) Completion of transaction in less than one second<br>d) Extending the system by providing more tellers for customers. | 2,K3,CO2                      |
| 4. Define the term software architecture.  | 2,K1,CO2                      |
| 5. List the Relationship used in Use cases.  | 2,K2,CO3                      |
| 6. Differentiate Fork and Joint.   | 2,K2,CO5                      |
| 7. Distinguish between coupling and cohesion.  | 2,K1,CO6                      |
| 8. State the Use of Design Pattern.  | 2,K1,CO6                      |
| 9. Compare white box and black box testing.  | 2,K2,CO5                      |
| 10. What is refactoring?   | 2,K1,CO4                      |

**PART - B (5 × 13 = 65 Marks)**  
Answer ALL Questions

11. a) Neatly explain the water fall model and write their advantages and disadvantages. 13,K2,CO1
- OR**
- b) What is agility? Explain in detail about Agile Process and principles. 13,K1,CO1
12. a) Describe the requirement validation and requirement management process in detail. 13,K1,CO2
- OR**
- b) Explain about the various design concepts considered during design. 13,K2,CO2

13. a) What do you mean by Unified Process in OOAD? Explain the phases with suitable diagrams. *13,K1,CO3*

**OR**

b) When to Use Activity Diagram. Describe the situation with an example. *13,K1,CO3*

14. a) What is GRASP? Explain the design patterns and the principles used in it. *13,K1,CO6*

**OR**

b) What is design pattern? Explain the GoF design patterns. *13,K1,CO6*

15. a) What is black box testing? Explain the different types of black box testing strategies. Explain by considering suitable examples. *13,K1,CO5*

**OR**

b) List the phases in software re-engineering process model and explain each phase. *13,K1,CO4*

**PART - C (1 × 15 = 15 Marks)**

16. a) Explain the state chart diagram with a suitable example. Also define its components and use. *15,K4,CO5*

**OR**

b) Assume that you are technical manager of software development organization. A client approached you for a software solution. The problems stated by client have uncertainties which lead to loss if it is NOT planned and solved. Which software development model you will suggest for this project- Justify. Explain that model with its pros and cons and neat sketch. *15,K5,CO1*