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**Question Paper Code** 

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# B.E. / B.Tech. - DEGREE EXAMINATIONS, APRIL / MAY 2023

Third Semester

## Computer Science and Engineering

(Common to Information Technology, Computer Science and Business Systems)

# 20CSPC301 - OBJECT ORIENTED PROGRAMMING

(Regulations 2020)

Duration: 3 Hours

Max. Marks: 100

## PART - A $(10 \times 2 = 20 \text{ Marks})$

Answer ALL Questions

1. 2.	List the features of Object Oriented Programming.	Marks, K-Level, CO 2,K1,CO1
3.	Define method overloading.	2,K1,CO1
4.	What is the meaning for the keywords: final, finally, finalize.  Does java support multiple inheritances?	2,K1,CO2
5.	List out the differences between String and String Buffer.	2,K2,CO2
6.	Differentiate static and dynamic binding.	2,K2,CO3
7.	What is meant by an input and output stream?	2,K2,CO3
8.	Differentiate the following: Checked and Unchecked exceptions.	2,K1,CO4
9.	List the advantages of Java Multithreading.	2,K2,CO4
10.	What is Bounded Type Parameters?	2,K1,CO5
		2,K1,CO5

## PART - B $(5 \times 13 = 65 \text{ Marks})$

Answer ALL Questions

11. a) What is meant by constructor? Discuss the types of constructor with 13,K2,C01 examples.

- b) With relevant examples describe abstraction and encapsulation. Write a 13,K2,C01 java program that uses an abstraction and encapsulation.
- 12. a) What is inheritance in java? Classify the types of inheritance with 13,K3,C02 proper example partial code.

  OR
  - b) Write an abstract class named Person and its two subclasses named 13,K3,CO2 student and Employee. A person has a name, address, phone number and email address. A student has an enrollment course. An Employee

K1 – Remember; K2 – Understand; K3 – Apply; K4 – Analyze; K5 – Evaluate; K6 – Create

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has an office, salary, and designation. Define constructors and methods for input and display for both classes. Write a main program to give demonstrations of all.

Explain about Interfaces in Java with examples. 13. a)

13,K2,CO3

- b) Explain in detail about Object cloning. Describe Shallow cloning and 13,K2,C03 Deep cloning with suitable example.
- Describe the concept of streams and about stream classes and its 13,K2,CO4 14. a) classification.

### OR

- Deonstrate a try block that is likely to generate three types of exception 13,K3,CO4 and then incorporate necessary catch blocks and handle them appropriately.
- Explain in detail about the life cycle of Thread. 15. a)

### 13,K2,CO5

b) Explain in detail about Generic Class with an example.

13,K2,CO5

### PART - C $(1 \times 15 = 15 \text{ Marks})$

16. a) (i) Write a Java Lambda Expression to Create Thread.

7,K2,CO6

(ii) How Lambda Expression and Functional Interfaces are related?

8,K2,CO6

b) Write a java program for reactive subjects-creating operators?

15,K2,CO6