SRI SAI RAM ENGINEERING COLLEGE



M-APPS CLUB

IN ASSOCIATION WITH

CODE CLUB



AICTE - SPICES SPONSORED

VORFALL'22

ENT COORDINATOR

Assistant Professor Dept. of Computer Science

and Engineering, Sri Sal

Ram Engineering College.

Ms.G.Manimala,

CAPTAIN CODE CLUB

Dr.B.Latha, Prof. & Head , Dept. of Computer Science and Engineering, Sri Sal Ram Engineering College

Co-Conditiator, A SPICISS activities, retinator, AlC

Executor, M-APPS CLUB

Ms. S.V. June Bulla Gracia Assistant Professor Department of Information Technology Sri Sal Ram Engineering College

Coordinator, AICTE SPICES activities, CAPTAIN M-APPS CLUB

Dr.T.Shoola, Dean Notwarks, Prof. & Head , Dept. of Information Technology Sri Sal Ram Engineering College.

PRINCIPAL

DR.K.PORKUMARAN Sri Sai Ram Engineering College.

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VORFALL'22 in association with **CODE Club**

INVITATION











Cordially invites you for the inaugural function of

M-APPS CLUB in association with CODE CLUB Presents AICTE - SPICES SPONSORED



Inaugural function on 14.11.2022 @ SRI LEOMUTHU INDOOR STADIUM



NOV 14 MONDAY @ 10.00 AM

Mr. SENTHIL KUMAR MOORTHY

Senior Engineering Manager, Legal Programs, PayPal, Chennai, India.

has kindly consented to be the chief guest and will deliver the inaugural address



NOV 15 TUESDAY @ 02.30 PM

Ms. SHEEJA THOMAS Operations Manager Hewlett Packard Enterprise has kindly consented to be the chief guest and will deliver the valedictory address

Judges

INGENIOIUSISM

Dr. B. Priya Associate Professor, CSE/SEC

Mr. S. Gurusubramani Associate Professor, CSE/SEC

PERSUADER'S PODIUM

Mrs. D. Kavitha Assistant Professor, CSE/SEC

Mrs. A. Shali Assistant Professor, CSE/SEC

Ms. G. Manimala Coordinator

Dr. T. Sheela Captain/M-Apps Club Dr. B. Latha Captain/Code club Dr. K. Porkumaran Principal/SEC Shri. Sai Prakash LeoMuthu Chairman & CEO







M-APPS CLUB

in association with

CODE CLUB

presents AICTE-SPICES SPONSORED



EVENTS

SHERLOC	- Fun with C
PICTURA.BMP	- Painting
INGENIOUSISM	- Ideathon
PERSUADOR'S PODIUM	- Product Marketing
PAPIROFLEXIA	- Origami

Bing out your inner Picasso, Musk and Turing, all in 48 hours!

Student Coordinators:

Aniruddhan S Pughalesh L Faizal Ahamed I M Anushree U Divya M

Lithika M Neathi R Tapasya K Swetha S

Faculty Coordinators:

Mrs. J M Nandhini Dr. M Nithya Ms. D. Roopa

Ms. G. Manimala Coordinator

Dr. T. Sheela Captain/M-Apps Club

Dr. B. Latha Captain/Code club Dr. K. Porkumaran Principal/SEC

Shri. Sai Prakash LeoMuthu Chairman & CEO

INAUGURATION:

The M-APPS Club in association with Code Club organized VORFALL 22 events for two days, and the grand inauguration was held on 14th November 2022 at Leo Muthu Stadium. All participants, student and staff coordinators were invited to witness the moment. Dr. B. Latha Captain/Code Club, Dr.T.Sheela Captain/M-Apps Club, and Dr. K. Porkumaran Principal SEC along with the Chief guest Mr. Senthil Kumar Moorthy graced the occasion as well. It started with Tamil Thai Vazhthu and Dr. B. Latha delivered the welcome note. Following that, special address by Dr. T. Sheela and Dr.K.Porkumaran were delivered. Chief guest delivered his speech, which was resourceful as well as captivating. Nearly 500 students benefited through these events. The following are the details of the events and the Judges for the events.



ChiefGuest Talk ON INAUGURATION OF VORFALL'22



HOD ADDRESS ON INAUGURATION OF VORFALL'22

SRI SAIRAM ENGINEERING COLLEGE

M-APPS CLUB IN ASSOCIATION WITH CODE CLUB

VORFALL'22 - 14.11.2022 & 15.11.2022

EVENT DETAILS

S.NO	EVENT NAME	VENUE	DATE & TIME	FACULTY COORDINATOR	STUDENT COORDINATOR
1		Round 1 - VRR Hall	14.11.2022	Ms. Manimala G	Raghavendra/ CSE
		Round 2 - Alpha Hall	Round 1 - 11 am to 12.15 pm	AP / CSE / SEC	SEC20CS058
			Round 2 - 1.10 pm to 2.30 pm	98846 75773	94455 44443
2	Ingeniousim	B eta Hall	14.11.2022	Mrs. Nandhini J M	Pramith Kiran G B / C SE
			1.20 pm to 4 pm	AP / IT / SIT	SEC20CS115
				96000 23368	98842 33967
3	Persuader's podium	Beta Hall	15.11.2022	Mrs. Manimala G	Youkesh G / CSE
			10 am to 1.30 pm	AP/ CSE / SEC	SEC20CS040
				98846 75773	70106 77128
4		Alpha Hall	14.11.2022	Ms. Nithya M	Sheik Mohamed / CSE
	Papiroflexia		2.40 pm to 4 pm	HOD/ Mtech CSE / SEC	SEC20CS040
				96001 33277	97915 06784
5	pictura.bmp	E2107	15.11.2022	Ms. Roopa D	Kamalesh kumar/ CSE
			10 am to 12.30 pm	AP / CSE / SIT	SEC20CS045
				90434 22916	76038 12844

Ms. Manima la G Event Coordinator

SRI SAIRAM ENGINEERING COLLEGE

M-APPS CLUB IN ASSOCIATION WITH CODE CLUB

VORFALL'22 - 14.11.2022 & 15.11.2022

JUDGE DETAILS

S.NO	EVENT NAME	JUDGES
1	Sherlocc	1. Ms. V. Dakiniswari
		2. Mr. S. Aravitharaj
		3. Mr. S. Bhargavan
2 Ing	Ingeniousim	1. Mr. S. Gurusubramani, Asso.Prof/CSE
	Ingeniousini	2. Dr. B. Priya, Asso.Prof/CSE
3	Persuader's podium	1. Mrs. D. Kavitha AP/CSE
		2. Mrs. A. Shali AP/CSE
4	Papiroflexia	1. Mr. Dinesh Shakthi
		2. Mr. S. Jeeva
		3. Ms. R. Rashmi
5	pictura.bmp	1. Mr. S. Gokulaa Krishnaa Student/SEC
		2. Mr. K. Magesh
		3. Mr. G. Keertheshwaran

VALEDICTORY FUNCTION

The valedictory was held at 2.30 pm at Leo Muthu stadium. All participants, students, and staff coordinators were invited to the event. It began with Tamil Thaai Vazhthu followed by a Welcome address by Dr. B. Latha Captain/Code Club. Following that, the Chief Guest for the event, Ms. Sheeja Thomas, Operations Manager, Hewlett Packard Enterprise was felicitated. Moving forward, Dr. T. Sheela delivered a special note followed by the Valedictory address by the chief guest. The speech was highly intriguing and informative. Afterward, winners of all the events were called upon and given winner's certificates and cash prizes. This moment was highly anticipated and all participants were stoked to know the results. Ms. G. Manimala, Event Coordinator and Propagator of the Code Club delivered the Vote of Thanks and marked the end of the ceremony.





AUDIENCE OF VALEDICTORY FUNCTION OF VORFALL'22

EVENTS AND WINNERS

SHERLOCC

This event was planned to introduce basic C programming language in a competitive style. It had two rounds where in Round 1, questions were in the form of crosswords, connections, spotting the error, and fill-ups. It exercised time management skills as well as technical skills and knowledge. Whereas, in Round 2, a member of the team acted out the logic in the given program and the other members were required to guess the right answer. It was filled with fun and excitement as the shortlisted teams were relying solely on creativity and resourcefulness.

Rules and Regulations for Round 1:

- 1. All the participants must carry a pen.
- 2. Questions are related to C programming and other technical topics.
- 3. The test is timed for 30 minutes.
- 4. Usage of phones is strictly prohibited.
- 5. Any kind of malpractice will lead to disqualification.

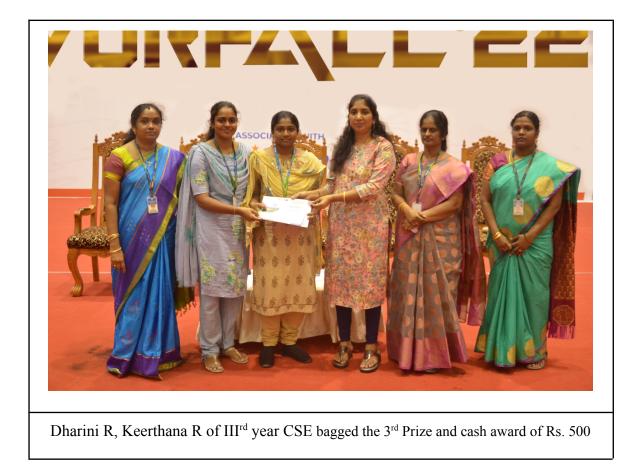
Rules and Regulations for Round 2:

- 1. The shortlisted teams are required to act out a program with the given code and help their team to guess the right name.
- 2. Participants are not supposed to speak, guide their teammate only through actions.
- 3. Full points will be given only if they provide the correct answer.





Varathan N, Lokesh A of IIIrd year IT bagged the 2nd Prize and cash award of Rs.750



INGENIOUSISM

A set of problem statements was prepared by the student coordinators of the event. Participating teams were given a random question picked by the judges from the above and were required to come up with a solution in 10 minutes, and then explain it to the judges within 5 minutes. The teams are also expected to answer any questions from the judges. The participants were judged based on the feasibility of their solution, presentation, and overall team coordination. Best performing teams will qualify for the next round, which has a similar format and rules. Winners were selected based on the score awarded by the judges.

Rules and Regulations for all rounds:

- 1. Each team is to select a random problem statement from the lots given.
- 2. 10 minutes will be allotted to develop a solution to their selected problem statement.
- 3. At the end of 10 minutes, the team will present their solution to the judges, and answer the questions posed by them.
- 4. Judges will assess the team based on the feasibility of their solution, presentation, and overall team coordination.
- 5. Participants are not allowed to discuss with other teams.
- 6. Usage of phones is strictly prohibited.





Vishwa G, Swagath S and Vishnu Chandar K.R of IInd year IT bagged the 2nd Prize and cash award of Rs.750.



Hariprasad V, Rohan Kumar M, and Logeshwaran S R of IInd year AIDS bagged the 2nd Prize and cash award of Rs.750.



Aishwarya R, Mridhula S, and Shreeya Darshan S of IInd CSE bagged the 3rd Prize and cash award of Rs. 500.

PERSUADER'S PODIUM

Persuader's Podium featured two rounds which tested the participants' knowledge and skills in both technical and marketing areas. The first round was a written MCQ test with questions based on scenarios in advertising and also their understanding of popular applications and technologies. Shortlisted teams were then asked to market popular apps by choosing among two similar apps, to a panel of judges. They were assessed on the basis of their technical knowledge, business acumen and marketing ability.

Rules for Round 1:

- 1. It is a pen and paper test with a duration of 1 hour.
- 2. No discussion with the other team is allowed.
- 3. Phones or other gadgets are not allowed during the competition.
- 4. In case of tie, the team that has taken less time to answer will be selected.
- 5. Each team will be given only one chance to fill in their answers.

Rules for Round 2:

- 1. Shortlisted teams will be asked to choose between two similar apps.
- 2. They are to market the app and its benefits to the judges and also answer the questions accurately.
- 3. Time for preparation is 10 minutes.
- 4. The teams will be assessed based on their technical knowledge, business acumen and marketing ability.
- 5. Each team will be given 5 minutes to present their ideas.



Aafreen Sana H and Priyanka Jawahar of IIIrd year CSE bagged the 1st Prize and cash award of Rs.1000





Srivatsav Murali and Dhanush S of IInd year CSE bagged the 3rd Prize and cash award of Rs. 500

PAPIROFLEXIA

This event is dedicated to origami art. It is an individual event and had only one round. It has an open theme and requires participants to use their full creativity and make brilliant and new origami models. They are judged on their creativity, complexity of their model and time taken to complete their model. Models made before the event were not allowed. Participants are free to make multiple models, as long as they are able to finish within time. Sheets and other materials required are to be brought by the participant and sharing with other participants is not allowed in the event.

Rules and Regulations:

- 1. This is an individual event with an open theme.
- 2. Participants are required to bring the papers and other required materials, if any.
- 3. A4 or Origami papers should be used
- 4. No origami models prepared beforehand are allowed.
- 5. Participants are given 90 minutes to prepare their model(s).
- 6. Multiple models are allowed.
- 7. Discussion between participants or sharing materials is not allowed.
- 8. Winners are selected based on their creativity, complexity of their model and time taken to complete their model.





B SANDHYASRI of IInd year CSE department bagged the 2nd Prize and cash award of Rs.750.



PICTURA.BMP

Another event for individual participants, Pictura focuses on art and paintings. It has an open theme and participants are free to use any instrument or medium. No pre-finished work is allowed but references are allowed for use. Participants are required to bring their own materials and are given 2 hours to finish their work. They are awarded points based on creativity, complexity of the art, execution and theme followed. In case of a tie, time taken to complete was considered. Artworks that featured a message were appreciated. Discussion among participants is not allowed. The event had one round and the best participants were chosen as winners.

Rules and Regulations:

- 1. This is an individual event with an open theme.
- 2. The art must be finished within the given time of 2 hours.
- 3. Participants should bring their required materials.
- 4. Pre-finished work is not allowed. They can carry a reference if needed.
- 5. Discussion among participants is not allowed.
- 6. Participants must specify their details along with the instruments and medium used.
- 7. Art works are awarded points based on creativity, complexity of the art, execution and theme followed. In case of a tie, time taken to complete was considered.







H DAVID BOON of IInd year CIVIL bagged the 3rd Prize and cash award of Rs. 500