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Question Paper Code	12714
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**B.E. / B.Tech. - DEGREE EXAMINATIONS, APRIL / MAY 2024**

Fourth Semester

**Computer Science and Engineering**

(Common to Information Technology, Computer Science and Engineering (AIML),  
Artificial Intelligence and Data Science)

**20CSPW401 – COMPUTER NETWORKS WITH LABORATORY**

Regulations - 2020

Duration: 3 Hours

Max. Marks: 100

**PART - A (10 × 2 = 20 Marks)**

Answer ALL Questions

	Marks	K- Level	CO
1. Define simplex, half duplex and full duplex.	2	K1	CO1
2. Differentiate the LAN, MAN and WAN.	2	K2	CO1
3. State the frame format of Ethernet.	2	K2	CO2
4. List the mechanism of stop and wait flow control.	2	K1	CO2
5. Can you discover the sketch of Ipv6 packet header?	2	K1	CO3
6. Identify the class type of the given IP address. 192.0.0.0 to 223.255.255.255.	2	K2	CO3
7. Illustrate the metrics used in determining the best path for a routing protocol.	2	K2	CO4
8. State distance vector routing.	2	K1	CO4
9. List out the three ways of handshake of TCP.	2	K1	CO5
10. What example can you infer in quality of service approaches?	2	K1	CO5

**PART - B (5 × 13 = 65 Marks)**

Answer ALL Questions

11. a) Illustrate the following switching techniques in detail.	6	K2	CO1
i) Circuit Switching	7	K2	CO1
ii) Packet Switching			
<b>OR</b>			
b) Describe in detail about OSI Layer architecture with neat diagram.	13	K2	CO1
12. a) Describe in detail about the error control techniques of data link layer.	13	K2	CO2
<b>OR</b>			
b) Enumerate the following in detail.			
i) Stop and Wait Protocol.	6	K2	CO2
ii) Sliding Window Protocol.	7	K2	CO2

K1 – Remember; K2 – Understand; K3 – Apply; K4 – Analyze; K5 – Evaluate; K6 – Create

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13. a) Describe about classful addressing and classless addressing in detail. 13 K3 CO3  
**OR**  
b) Discuss in detail about internet control message protocol version 4. 13 K2 CO3
14. a) Describe about the Routing algorithms in detail. 13 K2 CO4  
**OR**  
b) With the neat sketches generalize the algorithm of link state routing and explain the same with example. 13 K2 CO4
15. a) Explain in detail about the three way handshake protocol for connection establishment in TCP. 13 K2 CO5  
**OR**  
b) Discuss in detail about UDP Services and UDP datagram format with a neat diagram. 13 K2 CO5

**PART - C (1× 15 = 15 Marks)**

16. a) Illustrate how SMTP protocol is used in E-mail applications? 15 K3 CO6  
**OR**  
b) Generalize the structure of HTTP server receiver a request message from an HTTP client, how does the server know when all headers have arrived and the body of the message is to follow? 15 K3 CO6