Reg. No.						

Question Paper Code

12644

M.E. / M.Tech. - DEGREE EXAMINATIONS, APRIL / MAY 2024

Second Semester

M.E. - Embedded System Technologies 20PESPC201 - REAL TIME OPERATING SYSTEMS

Regulations - 2020

Duration: 3 Hours M				x. Marks: 100			
$PART - A (10 \times 2 = 20 Marks)$			Marks	K-	. co		
Answer ALL Questions			Marks K- C				
1.	List	the Top-down structured layers of operating system.	2	KI	CO1		
2.	Diffe	erentiate between process and threads.	2	K2	CO1		
3.	3. Illustrate the concept of context switch.				CO2		
4. Define deadlock.				<i>K1</i>	CO2		
5.	5. When do we need task synchronization?				CO3		
6.	6. What are the advantages and disadvantages of polling technique?				CO3		
7.	Men	tion any two distinct features of VX works.	2	K1	CO4		
8.	Give	the difference between nanokernel and microkernel.	2	K2	CO4		
9.	Wha	t is the goal of alliance and how android serves the purpose?	2	K1	CO5		
10.	10. List the steps to create preferences for an application.				CO6		
		$PART - B (5 \times 13 = 65 Marks)$					
		Answer ALL Questions					
11.	a)	Explain file system organization and implementation issues pertaining to an operating system.	13	K2	CO1		
OR							
	b)	What do you mean by RPC? How RPC is implemented in a network communication environment.	13	K2	CO1		
12.	a)	Give solutions for the problems involved in sharing data by multiple tasks and routines?	13	<i>K3</i>	CO2		
		OR					
	b)	What is critical section problem? How can it be solved using semaphore? Explain the tow process solution to problem.	13	K3	CO2		
13.	a)	Explain the strategies of interrupt routine handling in RTOS.	13	K2	СОЗ		
		OR					

	b)	Explain the Bin Packing Scheduling algorithm.	13	K2	CO.
14.	a)	Discuss in detail porting of RTOS in to target.	13	K2	CO-
		OR			
	b)	Elaborate on the principles and design issues of a real time kernel.	13	K2	CO-
15.	a)	Distinguish the different layouts in Android user interface.	13	K2	CO.
		OR			
	b)	With a neat sketch explain Android stack.	13	K2	CO.
		PART - C $(1 \times 15 = 15 \text{ Marks})$			
16.	a)	Develop a standardized menu option for Android user interface.	15	<i>K3</i>	CO
		OR			
	b)	Build a Yamba application using the main Android building blocks.	15	<i>K3</i>	CO