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Question Paper Code	13488
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B.E. / B.Tech. - DEGREE EXAMINATIONS, APRIL / MAY 2025

Sixth Semester

Artificial Intelligence and Data Science

(Common to Computer Science and Engineering (AIML))

20AIEL608 - AGENT BASED INTELLIGENT SYSTEMS

Regulations - 2020

Duration: 3 Hours

Max. Marks: 100

PART - A (MCQ) (10 × 1 = 10 Marks)

Answer ALL Questions

Marks	<i>K – Level</i>	CO
1	K1	CO1

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|--|-----------------------|
| <p>1. An intelligent agent is _____.</p> <p>(a) A system that can only act based on pre-programmed rules</p> <p>(b) A system that perceives its environment and acts rationally</p> <p>(c) A system that always acts randomly</p> <p>(d) A system that ignores the environment</p> | <p>1 K1 CO1</p> |
| <p>2. Identify heuristic which is useful for variable selection in CSPs.</p> <p>(a) Greedy best-first search (b) Maximum Path Cost heuristic</p> <p>(c) Minimum Remaining Values heuristic (d) Breadth-first heuristic</p> | <p>1 K2 CO1</p> |
| <p>3. First-Order Logic (FOL) is also known as Predicate logic which is used to _____.</p> <p>(a) Represent actions (b) Represent relationships or properties</p> <p>(c) Represent random numbers (d) Represent constraints</p> | <p>1 K1 CO2</p> |
| <p>4. Identify the concerns related to Knowledge Representation.</p> <p>(a) How knowledge is stored for problem-solving (b) How systems transmit data</p> <p>(c) How fast machines can compute numbers (d) How machines can randomly guess</p> | <p>1 K2 CO2</p> |
| <p>5. A state space graph differs from a state space tree because _____.</p> <p>(a) Trees allow revisiting states, graphs do not</p> <p>(b) Graphs allow revisiting states (detect cycles), trees do not</p> <p>(c) Trees are more memory-efficient than graphs</p> <p>(d) Trees cannot represent problem spaces</p> | <p>1 K2 CO3</p> |
| <p>6. Identify the process of Multi-Agent Planning.</p> <p>(a) Planning for a single autonomous agent</p> <p>(b) Planning for multiple agents that may collaborate or compete</p> <p>(c) Planning with no agents involved</p> <p>(d) Planning only in a static environment</p> | <p>1 K2 CO3</p> |
| <p>7. In a Bayesian Network, each node represents _____ and edges represent _____.</p> <p>(a) A probability distribution, Causal or dependency relationships</p> <p>(b) A logical rule, Memory addresses</p> <p>(c) A database record, Data transmission channels</p> <p>(d) A utility function, Time steps</p> | <p>1 K1 CO4</p> |
| <p>8. In AI, complex decision-making is often modeled using _____.</p> <p>(a) Simple rules only (b) Linear regression</p> <p>(c) Multi-Criteria Decision Analysis (MCDA) (d) Pure chance</p> | <p>1 K1 CO4</p> |

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| 9. Identify the ethical concern which is often associated with the future of AI. | 1 | K2 | CO5 |
| (a) Decrease in internet usage | | | |
| (b) Loss of biodiversity | | | |
| (c) Bias and fairness in decision-making | | | |
| (d) Global warming | | | |
| 10. In Reinforcement Learning, an agent learns. | 1 | K1 | CO6 |
| (a) Following fixed rules | | | |
| (b) Observing actions in a pre-recorded dataset | | | |
| (c) Interacting with the environment and receiving feedback | | | |
| (d) Directly solving optimization problems | | | |

PART - B (12 × 2 = 24 Marks)

Answer ALL Questions

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|---|---|----|-----|
| 11. Define Intelligent agent. Provide the example for intelligent agent in real time. | 2 | K1 | CO1 |
| 12. Infer game playing agent. | 2 | K2 | CO1 |
| 13. List the elements and symbols of first order logic. | 2 | K1 | CO2 |
| 14. What do you mean by resolution strategies? | 2 | K1 | CO2 |
| 15. Brief contingency planning. | 2 | K1 | CO3 |
| 16. Give the characteristics of multi-agent system. | 2 | K1 | CO3 |
| 17. Interpret the Baye's rule. | 2 | K2 | CO4 |
| 18. State Utility Theory. | 2 | K1 | CO4 |
| 19. Explain the significance of explainable AI. | 2 | K2 | CO5 |
| 20. Describe the role of edge computing in future AI. | 2 | K2 | CO5 |
| 21. Mentions the methods of statistical learning. | 2 | K1 | CO6 |
| 22. Outline the agent communication. | 2 | K2 | CO6 |

PART - C (6 × 11 = 66 Marks)

Answer ALL Questions

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| 23. a) i) Summarize the characteristics of Intelligent Agents. | 5 | K2 | CO1 |
| ii) Explain the concepts of problem solving using 3x3 eight puzzle solving problem. | 6 | K2 | CO1 |
| OR | | | |
| b) i) Classify and explain the heuristic search strategies with example. | 5 | K2 | CO1 |
| ii) Outline the constraint satisfaction problem. How can you relate CSP with a textile shopping? | 6 | K2 | CO1 |
| 24. a) Describe the predicate logic. State the representation of facts in predicate logic with reference to suitable example. | 11 | K2 | CO2 |
| OR | | | |
| b) i) Discuss how Knowledge Representation is related to reasoning in AI. | 5 | K2 | CO2 |
| ii) Paraphrase the importance of representing objects, actions, and events for building intelligent systems. | 6 | K2 | CO2 |
| 25. a) Explain the steps involved in partial order planning. Illustrate with suitable example. | 11 | K2 | CO3 |
| OR | | | |
| b) Compare and contest the conditional planning and continuous planning with example. | 11 | K2 | CO3 |
| 26. a) Explain Bayes' Theorem with an example. How is it useful in decision-making under uncertainty? | 11 | K2 | CO4 |

OR

- b) Discuss about to exact inference in Bayesian network. 11 K2 CO4
27. a) Illustrate the current trends in the development of intelligent agents. 11 K2 CO5
- OR**
- b) Interpret the major challenges and ethical concerns that may arise with the advancement of AI in the future. How can they be addressed? 11 K2 CO5
28. a) Examine any two Statistical Learning Methods with example. 11 K3 CO6
- OR**
- b) Apply the types of formal grammars as per Chomsky hierarchy with suitable example. 11 K3 CO6